YEAR 4 WEEKLY LEARNING

Ongar Place Primary School, Addlestone, Surrey 01932 842785 18<sup>th</sup> January 2024

## Happy Friday!

I trust you've all managed to keep warm...it's been a particularly chilly week!

In computing this week, pupils created algorithms (a precise set of ordered instructions, which can be turned into code) for their initials. They used a program called Logo to do this.

In History, the children learnt about the rediscovery of lost Mayan cities. They read diary entries from one of the explorers and had a go at drawing one of the ruins, using the given description from one of those entries.

In English, we have started working towards writing a newspaper article, reporting on the big Tok-a-Pok game from Rainplayer! We have identified the key features of newspapers, so we know what to include in our article.

In maths, the children have begun to multiply using the formal written method of short multiplication. This was introduced initially in an expanded form and then in the formal short single-line form.

In science this week, the children continued to explore circuits - using switches, bulbs and buzzers in their designs. Children have also been probem solving why circuits might not work.

We are fortunate to have a cricket coach with a wealth of playing experience, from Surrey cricket with us this term. Our session was inside, due to the very cold temperatures outside, however the children still really enjoyed their first session. Our Values: Teamwork, Self-belief, Honesty, Passion, Respect & Determination

## Important Messages

Monday & Thursday PE

> Friday Forest school

Homework this half term will be weekly spellings, set on a Friday, ready for a quiz the following Friday.

**TT Rockstars**! The expectation is that children log on and practice at least 3 times a week. We have made a TT Rockstars tracker display in the classroom to encourage children to practise regularly. Your support with this is very much appreciated!

Please also continue to support your children with their reading at home.









